

- In the Team Frenzy scenario, teammates' weapons do not harm one another.
- When a round ends, all projectiles are annihilated. If you thought you were just about to kill an enemy at that moment, the ending round may have thwarted your attack.
- Since a player's blasts are instantly vaporized when the player is destroyed, you can often win a hallway showdown by shooting and then backing up quickly. Of course, if your opponent escapes the hallway or fires a ButtKicker at you, then your odds of survival are poor.